SHOCK WOVE

TOPIC: Compassion SCRIPTURE: Ephesians 4:32 SUPPLIES: 2 coins, 2 spoons

> ave teenagers form two equal teams. If you have an uneven number of people, join one of the teams to make them equal.

Have team members line up single file, sit on the floor, and hold hands. Give the person at the front of each line a coin. Place a spoon on the floor at the end of each line. All the players must look down at the floor or toward the ends of the lines where the spoons are. No one is allowed to look at the player with the coin.

When the game begins, the two people with the coins should begin tossing them. If a coin comes up "tails," nothing happens. If a coin comes up "heads," the person with the coin squeezes the hand of the next person in line, who squeezes the next person's hand,

and so on down the line to the last person, who grabs the spoon. After the person grabs the spoon, he or she drops the spoon, runs to the front of the line, and becomes the coin flipper. The old coin flipper becomes the second person in the line. The game continues until one team's original coin flipper ends up at the front of the line as the coin flipper again.

No one can squeeze a hand until his or her hand is squeezed first. If a team grabs the spoon illegally, that team is penalized—the coin flipper must go down to the end of the line. It's a good idea to station a referee at both ends of the lines to make sure everything is done legally.

DISCUSSION

- What made it difficult to wait to pass the shock wave down the line?
- Was it more difficult to be a person in line or to be a coin flipper? Why?
- How is this game similar to sharing compassion with others?
- What are some ways to show compassion?
- How can we begin to see ourselves as instruments of compassion in our world and to the body of Christ?