

... , simple, and easy game to play with any size group—you just need a ball.

Get into a circle with everyone facing inward. One person takes the ball and tosses it to someone else, and that person has to catch the ball in one hand. If the person misses or drops the ball, that counts as one strike for the catcher. If the group determines it was an uncatchable throw, that's a strike for the thrower. (Someone can try to catch a wild throw anyway, but if it hits his or her hand, that person has to catch it or it's a strike.) Once a player has three strikes, he or she is out. The circle slowly gets smaller, and the final two players are the winners.