

# CARD TABLE GAME NIGHT

Here is just the event for a night when it's raining or snowing and there is no place to go. Before the kids come, set up one card table for every three or four kids you are expecting. Place one table at the front of the room where the teller and the leader can sit. Have at least one game per table. The games must be for three to four players and be such that a winner may be determined in some way at the end of 15 minutes. If you have more games than you need, that's okay. Just save them until later and exchange them for other games. When the kids come in they are instructed to find an empty chair around one of the game tables until all the chairs have been taken. Each table has 15 minutes to play their game.

When the bell rings at the end of the period, play must stop. The winners at each table report to the teller who has a large stack of red, white, and blue poker chips. The chips are awarded to the winners as follows:

- First place: 6 reds or 3 blues (tie—3 reds or 12 whites each)
- Second place: 3 reds or 12 whites (tie—6 whites each)
- Chip values: 1 blue equals 2 reds or 8 whites; 1 red equals 4 whites.

There can be only three or four players per game per period, (no more or no less) and no one can stay at the same game for two consecutive periods. The nonwinners stay at their tables long enough to re-organize the game for the next group of players and the play begins when all the players have settled down to their new game. At the end of the evening you can award prizes to those with the most chips...or you can have an auction (using the chips as money) which allows everyone to take something home. *Joel Guillemette*