

## CHANGE OVER

**TIME** 25–35 minutes

### SUPPLIES

- › An old tarp or sheet that can be walked on (large enough to fit team members standing together)

**SAFETY NOTE** Players are not allowed to stand on each other's shoulders.

**THE GAME** Ask the team to stand together on the tarp. Without stepping off the tarp, players must turn the tarp completely over and remain standing on the tarp the entire time. As players problem-solve, intervene if they explore any unsafe solutions (such as sitting on shoulders).

### GOING DEEPER

- › What strategies did you consider to solve this puzzle?
- › How effectively did you and your teammates work together?  
What could you have done differently?
- › Are there any ways you'd like to see the group change?
- › What would you like to change in your life?

## STORY CIRCLES

**TIME** 20 minutes

**THE GAME** Sitting in a group circle, one person offers a simple sentence to start a group story. Going around the circle, the next person adds a sentence to the story. Building from those two sentences, the third person adds a sentence. With no established outcome, the story will take many twists and turns around the circle!

### GOING DEEPER

- › When you heard the first few sentences, did you ever imagine the outcome of your group story?
- › What is the value of group thinking versus individual thinking?
- › How are individual thoughts and expressions important in group thinking?
- › How can you create a safe space for individual sharing in your future teamwork?