

# Cross Corners

Here's a game that everyone can enjoy. Divide your group into four teams and place each team in a corner of a large room or gymnasium. Then the game commander shouts that all teams are to proceed to their opposite corners. The first group to have all its members reach the opposite corner wins that round. Now, here's the catch. The game commander decides how the groups are to proceed to their opposite corners: walk, run, walk backward, tiptoe, crawl backward, slither, etc. The collisions in the center of the room are hilarious.

