## MINI-SCAVENGER HUNT

TIME 10–15 minutes

**THE GAME** Think of items that players are likely to have on hand (e.g., sticks of gum, sunglasses, keys, paperbacks, and backpack carabiners). Also think of group strengths (e.g. athletes and artists). and use the items and strengths as the basis for a fun, spontaneous scavenger hunt.

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Ask players to form groups of 4–6. Players should have their backpacks, purses, wallets, jackets, and gym bags on hand. Call out th list to each group and give the signal to start the mini-scavenger hun The round ends when one group collects all items on the list. After hve rounds, applaud the group that found the most items.