

PLAYER TO PLAYER

TIME 5–15 minutes

THE GAME Have players mingle in an open area. Randomly call out various categories and then count down from 10 as players find others who share the same characteristics for a particular category. If time is up before players form a group, they're out. Ask them to help call out new categories.

SAMPLE CATEGORIES

- › Left-handed, right-handed, or ambidextrous
- › Number of siblings
- › Number of pets
- › Favorite subjects
- › Favorite soft drink
- › Birthplace in current hometown or other town
- › Birthday month

- › Hair color
- › Eye color
- › Sports fan
- › Arts fan
- › Nature lover

- › Favorite movie genre
- › Favorite book genre
- › Favorite comic book hero
- › Favorite time of day
- › Favorite color

- › Favorite animal
- › Favorite ice cream
- › Prefer to use brush, comb, or fingers to fix hair

VARIATION Once groups have formed, give players time to introduce themselves, answer questions, and get to know each other better.

GOING DEEPER

- › How did you find players who shared your interests?
How did it feel to be part of a group?
- › Were some of the same people in your group every time?
Different people in your group each time?
- › Is it easy or difficult to participate in groups other than with your usual group of friends? How can you become more comfortable joining other groups?
- › How do you find good friends? How does it feel to belong?
- › How might you invite others to join your circle of friends?