

PUT YOUR MONEY WHERE YOUR MOUTH IS

Two kids who have wallets face each other to see who can "draw" his wallet the fastest and stick it in his mouth, gunfighter style. Another way to do this is to ask for two kids who want to win two dollars. When they come up, give each a dollar bill, which they must put in their wallets, and place back in their hip pockets. On your signal, they must go for their wallets, gunfighter style, and each must take the dollar out of his wallet, put it on the floor, and then sit on it. Last teen to do so has to give the other guy his dollar, and he loses.

QUICK-DRAW CONTEST

Have two people stand back-to-back with one of them facing the group and one of them facing an easel or chalkboard and holding a marker or chalk. Give the person facing the group a small item such as a lightbulb, screwdriver, or remote control. He or she describes it to the partner who draws it without looking at the object. Players can't describe how the object is used. Time one pair of players at a time; then declare a winner with the best time. To make this game easier for younger players, allow the person who is describing the object to watch the artist at work.