

SENSITIVITY ACTIVITY

Preparation

- 1) Keep the group together.
- 2) Place the objects on the table in the discussion room (you may wish to use some of these, all of these or even others):

sea shell	pretzels	egg beater	candy pieces
lemons	cereal	toothpaste	fruit
sand paper	vanilla orios	garlic powder	feather
candle	tin foil	book	

- 3) Have paper towels, blind folds, and a garbage can at hand.

Presentation

- 1) POINT: Ask the group to identify the five senses and which is the most important.
- 2) POINT: Look for three volunteers. Ask for students who think they are pretty perceptive but do not tell them what they will have to do. Have them sit in chairs next to each other in front of the entire group.
- 3) POINT: Ask for three more volunteers who will blindfold the first three volunteers. Once blindfolded, explain to the contestants will be asked to use all their senses to identify items. They will be called upon to use all their senses less the sense of sight.
- 4) POINT: When selecting an item, vary the items so as to vary the senses called upon. For example, change from one sense to another.

POINT: Select different contestants. Ones who respond better, use more often and play with them.

POINT: Some items may be used for more than one sense (ex: lemon).

POINT: Sometimes you may wish to have all three contestants sense it first and then ask for their opinions.

POINT: Before giving the item to the contestants, draw upon spectator support, participation and involvement. Ask the audience questions such as:

Would you want to ___(sense)___ this?
(shake your head "Yes" or "no" to them)

Should we have ___(name)___ (sense) ___ this?
(shake your head for the desired audience response)

Who should we give it to?
(point if no answer is given)

Should we give it to ___(name)___?
(shake your head for desired audience response)

POINT: Save tasting for the end. Use taste as rare as possible and be selective on the item(s).

POINT: In taste items, ask questions on sweet, sour, bitter, pleasant etc.

POINT: When showing an item, show it first to the audience, then approach the contestants from the side so that the audience may see the reaction.

- 5) This activity should go for about 25 - 30 minutes.
- 6) If a panel is working well, keep them. If not, then after a couple of sense items, ask for three new volunteers.

Discussion

- 1) At the end of the activity, review with the homeroom the purpose of the activity: The fully alive person is **AWARE, ALERT, and ATTENTIVE**.
- 2) Ask the group to give examples from the game of people who were or were not aware.
- 3) Give the group some reasons why it is important to be attentive and aware. Also give personal examples.
- 4) Give the group some reasons why it is not good not to be aware. Also give some examples.
- 5) Mention the quote from Saint Irenaeus: "What you are is God's gift to you; what you become is your gift to God."
- 6) Draw in examples of talents and awareness from the Scripture (e.g. the parable of the talents, the parable of Dives and Lazarus).
- 7) Jesus challenges us to develop everything he has given us.