SNAPSHOTS

TIME 20-25 minutes

THE GAME This activity is good for reflection after a group project or activity ends. Divide into small teams of 4–6 participants. Ask participants to use their bodies to pose as if for "snapshots" of scenes that represent different stages of the group's development (or the project that the group completed). Have players walk the group through their "photo album" of times they remember most, enjoyed the most, and learned from the most. Be sure to have one person describe the "snapshots" as the small group poses.

GOING DEEPER

- > What stood out as each group went through the photo album?
 - > What memories were jogged for you?
 - > Why is it important to take time to remember?
 - > What can remembering tell us about our friendships and ourselves?