THE MATCHING GAME

TIME 20-40 minutes

SUPPLIES

the following:

ever seen?

> Paper and pens

SET UP Prepare a list of questions pertinent to all players, such as

What is your partner's favorite book?

> What would your partner say is his or her best trait:

smile, personality, or ability to listen?

> What would your partner say is the best part about getting older

> What movie has the most important message your partner has

GELLING TO REALLY KNOW YO

- > What does your partner think people spend too much time worrying about? > Would your partner choose pizza or hamburgers? What color are your partner's eyes?
 - > What type of music does your partner like best?

What issue means a lot to your partner?

- > How many siblings does your partner have?
- What subject in school is your partner's best? > Which superhero would your partner say he or she is most like: Batman, Spiderman, Superman, or Wonder Woman?

Provide enough questions to cover two rounds of play, with four or hve questions for each round. If the group is large, ask some group nembers to play the role of spectators, designate some to keep score or each team, and have a couple keep watch at the door to tell the

other group when to come back into the room. HE GAME Tell players they're going to find out just how well they now each other. Teams that answer the most questions correctly win.

ivide the group into pairs. Ask each pair to determine who in the air will stay and who will leave the room. Consider asking another eader to wait with the players who temporarily leave while the other layers get ready.

Ask remaining players to answer questions one at a time ne way they think their partner would respond