

CREATE-A-GAME

TIME 30–60 minutes

SUPPLIES

- › Paper bags (one per team)
- › Odds and ends (kitchen utensils, junk drawer items, small toys)

THE GAME Divide the group into teams of four and distribute a bag filled with the odds and ends to each team. Allow 20 minutes for each group to create a game for four players. Tell players to be creative! Pair teams together and allow time for each team to explain its game and for all to play. If time allows, let groups play several of the games.

GOING DEEPER

- › What did you like or dislike about this game?
- › Was it easy or difficult to create a game with the resources you were given?
- › How did you work together to use everyone's ideas and insights?
- › Is it possible to create something fun and valuable from limited resources?
- › How do you manage limited resources in everyday life when you're problem solving?
- › Which is more important—the process of creating or the end product?

MILLING TO MUSIC

TIME 20–30 minutes

SUPPLIES

- › Radio, CD, or tape player
- › Copies of questions (one per player)

SET UP Write four (or more) “get acquainted” questions tailored to your group and make copies. For example:

- › What three favorite places have you visited?
- › What's your favorite way to relax?
- › What is your family like?
- › If someone gave you a million dollars, what would you do with it?
- › If you could take only three things with you on a lifeboat, what would they be?

THE GAME Give each player a copy of the questions. Tell them to mill around silently while music plays. When the music stops, ask players to stop, introduce themselves to a person close by, and discuss the first question for one minute. Players repeat the process until they have discussed all the questions with different people.